



3D Animator

3D Game Modeler

Editor - Movies, Commercials, Broadcast

Game Asset/Level Designer

Motion Graphics Animator

Texture Artist

Visual Effects Artist

Film/Video Production

DIVISION OF FINE ARTS | NOC TONKAWA

New developments in multimedia-related technology provide new opportunities for creative people in digital media. Therefore, the goal of the Digital Media Institute is to equip our students with the knowledge and skills necessary to communicate their ideas through the art of advanced computer graphics.

This program focuses on the various methods used to organize and transform media, ideas and concepts of digital media into completed projects from start to finish, showing the skill needed to gain employment.

The students' success will depend on a deep understanding of the digital media process and its diverse technologies. All students will be immersed into the essentials of design, 2D and 3D animation, video production, motion graphics design and V/FX visual effects. These core competencies provide the basis for the specialized instruction specific within the Digital Media Institute. Thus, whether it is 3D modeling and animation, graphic design for print or broadcast, visual effects or combining new media experiences, students will gain the skills necessary not only to work effectively in the existing areas of digital media production but also to help shape the future of technology as an employee as well.





The DMI program stands at the forefront of 3D Animation and Post-Production education by offering fast-paced, hands-on training. Digital Media Animation and Design courses are taught in a two-year program, designed to help you gain the knowledge and experience to get into the marketplace quickly. The curriculum is one-of-a-kind, emphasizing hands-on learning that closely simulates a real world work environment with its intensity and time frames. If you would like more information about the DMI program, feel free to visit <http://dmi.noc.edu>.

ADMISSIONS

Although Northern Oklahoma College is an open-door institution permitting entry to all students, admission to the DMI program is selective because of limited openings.

Students are required to purchase a laptop designed specifically for the DMI program. Please contact Brad Matson for a spec sheet for the required laptop. The laptop and the software will then be for students to keep.

ADMISSION PROCEDURE

For consideration for fall enrollment, submit a completed application and necessary documents to Brad Matson, DMI Director, for review. Applications can be found online at <http://dmi.noc.edu/start-your-application/>.

COURSE SCHEDULE

Year 1-FALL ----- 16

ORNT 1101 Freshman Orientation -----	1
ENGL 1113 English Composition I -----	3
MATH 1493 Math Applications -----	3
DMAD 1213 Graphic Design -----	3
DMAD 1113 Intro to Digital Video -----	3
2D Animation	
BSAD 1113 Digital/Financial Literacy -----	3

Year 1-SPRING ----- 15

ENGL 1213 English Composition II -----	3
POLI 1113 American Government -----	3
PHIL 2213 Ethics -----	3
or other approved humanities	
DMAD 1133 Intro to 3D Animation -----	3
DMAD 1233 Digital Filmmaking -----	3

Year 2-FALL ----- 15

HIST 1483 American History to 1877 [or]	
HIST 1493 American History since 1877 -----	3
DMAD 2313 Motion Graphics I -----	3
DMAD 2323 3D Animation II -----	3
DMAD 2343 Texturing -----	3
DMAD 2363 Motion Graphics II -----	3

Year 2-SPRING ----- 15

SPCH 1713 Intro to Oral Communications -----	3
DMAD 2333 3D Animation III -----	3
DMAD 2353 Digital Video II -----	3
DMAD 2383 Multimedia Project -----	3
DMAD 2393 Emerging New Media -----	3

This is a suggested sequence timeline only. A student may require more than four semesters to complete an Associate in Applied Science degree.

ADVISORY BOARD

DMI created a strong Advisory Board as a means of constant improvement of the DMI curriculum while keeping up with the demands of the competitive and fast-paced creative industry. Some of the board members include Visual Effects Supervisors, Animator/Creature and Technical Directors, Broadcast Film and Television Managers and several other artists and industry professionals. They have both complemented and approved DMI curriculum in the past and continue to contribute their expertise to this day.

- JT Burg
Animation Art Director, Ackerman McQueen
- Jimmy Haines
Sr. Interactive Designer, Teamwork Services
- Kevin Hanley
CVW Media
- Bryan Murphy
DMLS Designer and Operator at Linear AMS
- Piyush Patel
Author, Innovator and Inspirational Speaker
- Vico Sharabani
Founder/CD at the Artery VFX, New York City
- Kyle Terry
Director/Producer, Boiling Point Media
- Craig Woods
Ag. Communications Services, OSU
- Jason Nigh
Digital Content Producer
CAMI, Civil Aerospace Medical Institute, Branch of the FAA

Contact Information

DMI Director and Instructor

Brad Matson

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SCAN CODE
FOR DMI WEBSITE